

CAROL PATTON

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DESIGN EXPERIENCE

Small Business Owner - Little Hiker Bird and Rage Puddle - Remote **July 2017 - Present**

- Manages over 100 wholesale customer accounts for retail stores in the United States, Canada, and Australia such as: Wild Birds Unlimited, bookstores, florists, online retailers, and boutiques
- Illustrates and Designs artwork for stationery and comics using Adobe Photoshop and a Wacom Cintiq
- Oversees inventory, purchases supplies and packaging required for distribution
- Manages social media accounts, marketing emails, and shipping wholesale and retail orders

Motion Designer - Spacejunk Media - Columbus, OH **May 2017 - September 2017**

- Animated 120 supplemental history textbook videos as the lead animator, while following a tight production schedule, handling other studio projects, and taking feedback from the creative director and client directly
- Collaborated with other animators, editors, and illustrators to help complete commercials for clients such as: Stanley Steamer, Scotts, Ohio Health, and Big Lots, etc

Motion Design Intern - Spacejunk Media - Columbus, OH **October 2016 - April 2017**

- Designed and animated building projections for a Highball Halloween, a festival in Columbus, Ohio
- Collaborated with other animators to make a commercial for *Kraft Foods Lunchables Uploaded*, while implementing feedback from the client, and creative director
- Operated Dragonframe and guided stop motion animators for a Big Lots commercial

EDUCATION

Ringling College of Art + Design, Sarasota, FL
Bachelor of Fine Arts with Honors, 2016
Major: Motion Design, GPA: 3.7/4.0

Western Carolina University
German Language Study Abroad Program
Summer 2015 in Düsseldorf, Germany

Presidential Scholarship: Awarded the most competitive scholarship as the strongest applicant to the Department of Motion Design at Ringling College in 2012.

SOFTWARE AND ART SKILLS

Proficient: After Effects, Duik Bassel, Dragonframe, Photoshop, and Shopify.

Working Knowledge: Spine, Premiere Pro, InDesign, Illustrator, Unity, and Cinema 4D.

Experience with: 2D character rigging/animation, storyboarding, animatics, C# programming, game development, stop motion, video editing, graphic design, typography, comics, illustration, and photography.

AWARDS

Columbus Society of Communicating Arts 2017: Award of Excellence, *Everything is Possible* (animation)

Best of Ringling Juried Student Show 2016: Motion Design Bronze Award, *Birds* (Senior Thesis iPad app)

National Silver ADDY 2015: *I Believe* (Junior Studio Compilation)

Best in Show District ADDY 2015: *I Believe* (Junior Studio Compilation)

Best of Ringling Juried Student Show 2013: Paper Dancer

President's List: Maintained a semester GPA of 3.7 or higher in 2013 and 2014